Π5.1.2. Educational Material:

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The aim of this study is to present the educational material intending to support

educational activities of Young People Not in Education, Employment or Training

(NEETS). The educational material is based on needs and learning goals identified by

the quantitative and qualitative research, which was drawn during this project.

International experience has indicated that adult education and particularly support

and training of socially vulnerable groups do not correspond to a single solution, but

require a number of different strategies.

The educational program is not a product of a specific knowledge but refers to a

dynamic, ongoing process, including not only learning, but all kinds of activities. Its

content plays an important role in the involvement of young people in education, as

well as in the pleasure they feel and the impact it has on further learning and

employment.

The design of NEETS educational material is based on three main pillars:

wider and enhanced curriculum

flexible and personalized curriculum

• curriculum that makes sense for the world of work

The educational material includes an introductory section and the following sections:

SECTION 1: Discovering new attractive learning environments

SECTION 2: Understanding digital and social literacy

SECTION 3: Exploring different aspects of digital applications

SECTION 4: Developing personal and social skills

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Personal and Social Skills (Tsioumis etc.)

Usually the content of such a program is composed of small units that are connected to the needs and the formulated objectives and possibly the length of time that there is enough information for learners. Among the basic principles is to be able to use existing knowledge and to feedback.

Within this section actions are proposed based on digital and printed materials, and activities with the main content of communication and cooperation. Their goal is through the critical reading and the expression of opinions to improve the language level of those involved and through the digital (eg through skype) and direct communication improving their communication skills and better organization and presentation of themselves.